**Do you currently play video games?**

|  |  |
| --- | --- |
| Yes | No |

**Has the user played video games in the past?**

|  |  |
| --- | --- |
| Yes | No |

**What type of gaming platforms has the user used?**

|  |  |  |  |
| --- | --- | --- | --- |
| Xbox Series X|S | PlayStation 5 | Nintendo Switch | PC |
| Xbox One | PlayStation 4 | Nintendo Wii | Other: \_\_\_\_\_\_\_\_\_\_\_ |

**What type of gaming platform does the user use most often or is most interested in?**

|  |  |  |  |
| --- | --- | --- | --- |
| Xbox Series X|S | PlayStation 5 | Nintendo Switch | PC |
| Xbox One | PlayStation 4 | Nintendo Wii | Other: \_\_\_\_\_\_\_\_\_\_\_ |

**What types of games do you play / are interested in?**

|  |  |  |
| --- | --- | --- |
| Puzzle (Donut County) | Shooter / Battle Royale | Action / Adventure |
| Sandbox (Minecraft) | Fighting | Sports |
| Platformer (Mario) | Racing |  |

**What are the three games you play the most?**

1. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
2. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
3. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Types of player games of interest:**

|  |  |  |  |
| --- | --- | --- | --- |
| Individual | Local group cooperative | Local group competitive | Online group play |

**What is the users gaming goal?**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Physical and Cognitive Function:

**Where does the user have movement that could be utilized for gaming?**

|  |  |  |  |
| --- | --- | --- | --- |
| * Fingers | * Hand(s) | * Head | * Arm(s) |
| * Feet | * Eyes | * Other: | |

**Does the user have any identified development/cognitive disabilities?**

|  |  |
| --- | --- |
| Yes | No |

If yes, please explain how this may impact their gaming experience or what gaming enhancements they might benefit from: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Does the user experience any spasms that could interfere with gaming?**

|  |  |
| --- | --- |
| Yes | No |

If yes, please explain how this may impact their gaming experience or what gaming enhancements they might benefit from: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Has the user used a traditional gaming controller? If so what are the barriers faced?**

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Environment:

**Where does the user typically play video games / where would they like to play?**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| At a desk | In bed | On the couch | In wheelchair | Other |

Support:

**Does the user have a support person available?**

|  |  |
| --- | --- |
| Yes | No |

Comfort Level:

**What is the users comfort level with technology?**

(10 being very comfortable, and 1 being not comfortable at all)

**1** **2** **3** **4** **5** **6** **7** **8** **9** **10**

**What is the users comfort level with video games?**

(10 being very comfortable, and 1 being not comfortable at all)

**1** **2** **3** **4** **5** **6** **7** **8** **9** **10**

**If the user would require support outside of MMC with gaming (i.e. with a Clinician for custom mounting) what is your comfort level getting this support?**

(10 being very comfortable, and 1 being not comfortable at all)

**1** **2** **3** **4** **5** **6** **7** **8** **9** **10**